

Manvith U S

Product Designer

I'm a Product Designer at Alteryx, where I work on cloud experiences and the kind of workflows that quietly keep things running. Before this, I designed enterprise tools at Tekion across global teams. I like exploring tricky problems, making them easier for users, and picking up small self-started projects whenever curiosity hits.

Contact



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Education

National Institute of Design

M.Des, Universal Design
2019 - 2021

KVG College of Engineering

B.E, Mechanical Engineering
2014 - 2018

Tools

Figma

Wire framing, Prototyping,
Developing Design Systems

Adobe Creative Suite

Illustrator, Photoshop, Premiere Pro,
Lightroom.

Atlassian

Confluence - Documentation,
Collaboration, Knowledge
Management, Project Management,
Issue Tracking, Agile.

Auto Desk Fusion 360

3D Modelling, Rendering, 2D
Drafting

Skills

User Research, Design Thinking,
User-Centered Design, Heuristic
Design Principles, Information
Architecture, UX Audit, Cross
discipline collaboration & Teamwork,
System Thinking, Service Design,
Design Management, Human
Factors

Experience



Alteryx

Bengaluru, Karnataka, India • On-site

UX Designer | September 2024 - Present

Simplified access and governance workflows by shaping service-principal based authentication experiences, making advanced security concepts more approachable for non-technical users.

Designed experiences for workflow orchestration, improving how users schedule, monitor, and manage automated tasks across the platform.

Improved clarity and decision-making across platform-level detail pages, ensuring admins can quickly interpret system states, configurations, and relationships between resources.



Tekion Corp

Bengaluru, Karnataka, India • On-site

Product Designer II | April 2022 - August 2024

Demonstrated proficiency in designing B2B products, aligning with Tekion's focus on solving complex problems for desktop and mobile products.

Led cross-regional projects, fostering effective communication and alignment among US, Canada, France, and UK teams.

Mentored and guided interns, resulting in their successful transition to full-time employment while maintaining high standards of work and creativity.

Associate Product Designer | April 2022 - June 2023

Spearheaded comprehensive module revamps within Tekion's B2B product suite, enhancing functionality and user experience.

Developed foundational frameworks for gamification and created journey maps and service blueprints, demonstrating skills in concept development and user research.

Product Design Intern | September 2021 - March 2022

Contributed to developing a design system, showcasing a commitment to innovation and standardisation.

Collaborated closely with product managers and engineers to translate complex requirements into intuitive design solutions.

Interests

Badminton, Automobiles, Cycling, Poetry and Writing, Product Design, Vehicle-Human Interaction, Design Research, Service design, User experience, Ergonomics of vehicle controls, Human Factors